

## Modular - Feature Request #1232

### define / as default namespace for jcom.cue

2012-11-15 12:35 pm - Pascal Baltazar

<b>Status:</b>	Rejected	<b>Start date:</b>	2012-11-15
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Théo de la Hogue	<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	MVC for 0.6	<b>Spent time:</b>	0.00 hour
<b>Branch:</b>			
<b>Description</b>			
<p>currently it is quite confusing that no namespace is selected when creating a cue in jcom.cue's maxhelp</p> <p>question is :</p> <p>what happens then when we add some lower level nodes (such as namespace/append /mouse) ?</p> <p>IMHO, / should then be disabled</p> <p>(we might have the same case when e.g. /degrade~ is selected -&gt; if we append /sampleratio, the rest of /degrade~ should be removed...)</p> <p>opinions ?</p>			
<b>Related issues:</b>			
Copied to Max - Feature Request # 1548: define / as default namespace for jco...		<b>Closed</b>	<b>2012-11-15</b>

### History

#### #1 - 2013-03-02 01:52 pm - Théo de la Hogue

- Status changed from New to Resolved

This is now available.

If the jcom.cue binds on an empty namespace (like before selecting anything with namespace/append message or after a namespace/clear message) the storage process will fill the namespace with everything and so everything will be stored into the cue.

This feature have also helped to make the \* selection available : namespace/append /foo.\* will select all foo instances and will store them in the cue as foo.1, foo.2, ...

#### #2 - 2013-03-30 03:31 pm - Trond Lossius

- Status changed from Resolved to Rejected