



Task	Priority	Who
• <input type="checkbox"/> Being able to embed Graphics widgets in compound interfaces	3	
• <input type="checkbox"/> Being able to compile graphs for GUIs in Plugtastic++	2	
• <input type="checkbox"/> Externals		
• <input type="checkbox"/> Meter	2	
• <input type="checkbox"/> Textslider	3	
• <input type="checkbox"/> jcom.ui	3	
• <input type="checkbox"/> Maybe extract the various widgets so that they could be reused	3	
• <input type="checkbox"/> jcom.paramui	2	Tim
• <input type="checkbox"/> Further work on Hipnoscope	2	
• <input type="checkbox"/> Similar to the eq-gui that is now javascript		
• <input type="checkbox"/> SpatDisplay - Improve colors	1	Nils
• <input type="checkbox"/> filtergroope~	3	Trond
• <input type="checkbox"/> multislider	3	Nils
• <input type="checkbox"/> <b>Modular</b>		
• <input type="checkbox"/> GIT maintenance		
• <input type="checkbox"/> Merge master into to-test-pom		Theo, Trond
• <input checked="" type="checkbox"/> Delete tl-audiograph	Done	
• <input type="checkbox"/> Review this web page: redmine.jamoma.org—Overview_of_branches_that_we_are_cu		Nils
• <input type="checkbox"/> MVC and POM		
• <input type="checkbox"/> Port modules		
• <input type="checkbox"/> Port the simple control modules	2	Julien, Trond, recrute others?
• <input type="checkbox"/> Port the advanced control modules	3	Julien, Trond, recrute others?
• <input type="checkbox"/> Port the simple audio modules	2	Julien, Trond, recrute others?
• <input type="checkbox"/> Port the advanced audio modules	2	Julien, Trond, recrute others?
• <input type="checkbox"/> Port video modules	2	Renaud, Alexander, Trond
• <input type="checkbox"/> Port spatialisation modules	2	Nils, Trond
• <input type="checkbox"/> Externals		
• <input type="checkbox"/> jcom.parameter		
• <input type="checkbox"/> jcom.parameter @type audio	3	
• <input type="checkbox"/> Reorganizing inlets and outlets	1	Theo
• <input type="checkbox"/> Stabilize how to patch	1	Theo, ... , future BOD meeting
• <input type="checkbox"/> jcom.parameter.matrix	2	Theo
• <input type="checkbox"/> Implement dataspace	3	Trond
• <input type="checkbox"/> jcom.in≈ and jcom.out≈	3	Tim
• <input type="checkbox"/> jcom.view		
• <input type="checkbox"/> Fixing inlets and outlets, and binding #672	1	Theo
• <input type="checkbox"/> jcom.view.matrix	2	Theo
• <input type="checkbox"/> Jamoma and FTM integration		
• <input type="checkbox"/> Further work on specification		Diemo, Trond
• <input type="checkbox"/> Support for FTM in jcom.parameter	1	Diemo, Theo
• <input type="checkbox"/> Develop tests for FTM support	1	Diemo, Trond
• <input type="checkbox"/> Solving potential linking and licensing issues	3	
• <input type="checkbox"/> Developing a system for graph-based modules		Tim
• <input type="checkbox"/> Porting TAPEMOVIE	1	Renaud
• <input type="checkbox"/> Looking into how this might be integrated with Ricardos port of VPT, and become the main part of video support in Modular	2	Ricardo, Renaud
• <input type="checkbox"/> <b>Ruby</b>		
• <input type="checkbox"/> <b>Test</b>		
• <input type="checkbox"/> Solution for tests using Ruby and C++	Done	
• <input type="checkbox"/> Validation tests	2	Tim
• <input type="checkbox"/> <b>Writing stuff</b>		